

Clatsop Community College

# ART 226: Computer Graphics II

Spring 2004

## Exercise 2: River Walk Sculpture

*Sculpture is the art of the intelligence.* Pablo Picasso

*Moonlight is sculpture.* Nathaniel Hawthorne

*It is not hard to understand modern art. If it hangs on a wall it's a painting, and if you can walk around it it's a sculpture.* Tom Stoppard

*Together let us desire, conceive, and create the new structure of the future, which will embrace architecture and sculpture and painting in one unity and which will one day rise toward heaven from the hands of a million workers like the crystal symbol of a new faith.* Walter Gropius

*Cubes, cones, spheres, cylinders, or pyramids are the great primary forms that light reveals to advantage; the image of these is distinct and tangible within us and without ambiguity. It is for this reason that these are beautiful forms, the most beautiful forms.* Le Corbusier

*You could not step twice into the same river; for other waters are ever flowing on to you.* Heraclitus

### CONCEPT

Design a sculpture for the Astoria River Walk.

### CONSIDERATIONS

Walk along the Astoria River Walk in the morning, in the afternoon, in the evening, in the night. Sketch, photograph and take notes about the quality of the River Walk, the waterfront, the river, the city and the boundaries between them.

Explore two of the sculpture sites indicated on the map below for further study. Examine space, path, view, light, people, vehicles, environment. Make a series of design sketches.

Choose one of the sites for your sculpture. Design a sculpture that addresses the specific qualities of the site (both natural and built) as well as the natural, social, cultural, historical and environmental qualities of the area. Make use of appropriate materials and techniques. Sculpture design may be figurative or abstract but avoid clichés (e.g. a big fish, pointing Lewis and gun carrying Clark).

Create a high quality three dimensional model of your design.

Final presentation will include a set of high quality images (renderings, montages, etc.) showing the sculpture and its context and a concept statement. You may also include specifications to indicate dimensions, materials and construction details.

More information about the project is available at the AVA gallery and [www.astoriavisualarts.org](http://www.astoriavisualarts.org)

### DATES

20 april: exercise assigned

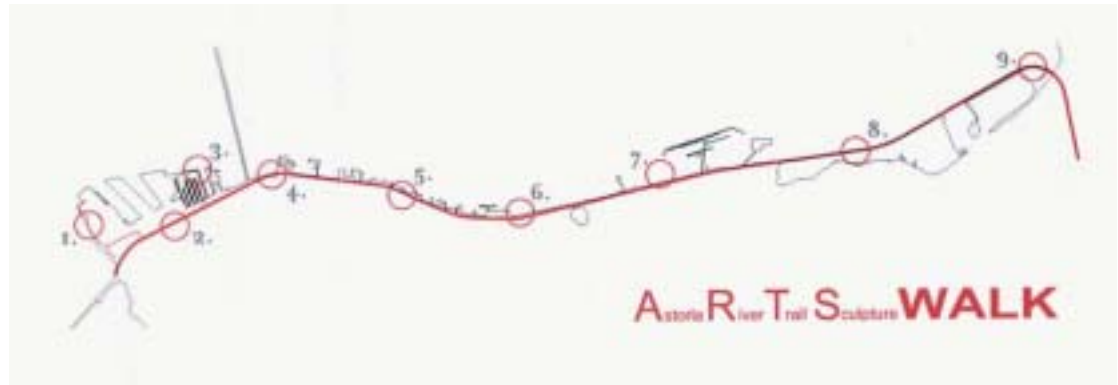
22 april: review - site sketches, design ideas

29 april: review - sculpture model

6 may: all work due

## River Walk Sculpture

The following material about the Astoria River Trail Sculpture Walk is from astoria visual arts (AVA):



AVA has contracted with the firm of chadbourne + doss (Astoria and Seattle) for a feasibility study of the Astoria River Trail Sculpture (ARTS) Walk. Working closely with the City of Astoria, the Port of Astoria, the Tongue Point facility and the general community, the firm has documented current and proposed development, property owners, and physical characteristics of the waterfront from the Port to Tongue Point; and has identified potential sites for the Sculpture Project along the entire five-mile Trail.

chadbourne + doss have prepared a series of presentation materials designed to graphically summarize their work for community input and discussion. The materials were on display at AVA Gallery for two weeks in February/March and will soon be made available in document form online.

Phase 1 of the ARTS Project includes the commission and installation of the first in a planned sequence of sculptures along the Trail. AVA envisions this project as an opportunity for regional artists to do interpretive and site-responsive installations celebrating and revealing the peninsula's natural, cultural and industrial qualities in ways that can be appreciated in all the conditions that dramatically confront and expose us.

The ARTS Project will be administered and evaluated by the AVA Steering Committee, to include Larry Taylor, Scott Reuter, Cynthia Price, and Daren Doss. Their responsibilities include: pre-planning; assessment; goal-setting and planning; implementation; and monitoring and evaluation. The Steering Committee will conduct evaluations at project milestones, conduct annual project budgeting and post-project evaluations to assess the success of the process and the sculpture installation, and continue its dialogue with the community. The evaluation process may include interested citizens, advisory groups, individual interviews, group meetings and presentations.

To ensure artistic integrity and the appropriate conceptual direction for the ARTS Walk, an experienced Advisory Committee has been established. The panel consists of architects, an art historian, arts educators, a community representative, and established artists. The Committee includes: Margaret Blake, Ed Carpenter, Lisa Chadbourne, Bill Ittman and Rebecca Rubens. The Advisory Committee is crafting the final Call for Artists, establishing site selection criteria, and creating a limited pool of high-quality artists to be reviewed for the work. A Request for Qualifications will ask artists to send their qualifications and examples of work to be reviewed by the Advisory Committee. Of the responding artists, three will be selected to publicly present their qualifications to the Advisory Committee and the community at large. The Advisory Committee, with input from the public, will select the final artist for the first sculpture installation.

AVA expects the artist to engage in an investigation of the site as part of the process of making the work. The investigation will take into account issues of local context – historical, social, cultural, physical, environmental, etc. This process will have a direct relationship to the concept, form and materials that the artworks take. The artist will have some latitude in site selection and individual project development while working within a given budget and with a Project Facilitator for installation issues.